



Cars 2: The Video Game

Xbox 360, PlayStation 3, Wii, PC/Mac, DS

Available Now



Overview

Inspired by the Disney•Pixar animated film, *Cars 2: The Video Game* lets players jump into the *Cars 2* universe with some of their favorite *Cars* personalities in exotic locations around the globe. Continuing the storyline from the film, players can choose to play as Mater and Lightning McQueen, as well as some brand new characters, as they train in the international training center - CHROME (Command Headquarters for Recon Operations and Motorized Espionage) to become world-class spies. They'll take on dangerous missions, compete to become the fastest racecar in the world, or use their spy skills in exciting, action-packed combat racing and battle arenas. Players can race against friends and family in either single or multiplayer modes with up to four players to unlock challenging new tracks, characters, events and thrilling spy missions. The DS version will also include exclusive global locations not seen in the film.

Game Features

- *Cars 2: The Video Game* introduces the international training center - CHROME (Command Headquarters for Recon Operations and Motorized Espionage) that expands upon the film storyline
- Choose from more than 20 different characters, such as Mater, Lightning McQueen and the newly introduced Finn McMissile and Holley Shiftwell, and train to become world class spies
- Participate in simulated hazardous missions using high-tech gadgets to evade and impede adversaries
- Perform maneuvers only *Cars* characters can do, such as backwards driving, air tricks, sidestepping to avoid obstacles, two wheel driving and more
- Connect with *World of Cars Online*, a free-to-play browser-based virtual world based on the *Cars* universe, to gain rewards in the video game and then use them to unlock new items in the virtual world

About Disney Interactive Studios

Disney Interactive Studios, part of Disney Interactive Media Group, is the interactive entertainment affiliate of The Walt Disney Company (NYSE: DIS). Disney Interactive Studios self publishes and distributes a broad portfolio of multi-platform video games and interactive entertainment worldwide. The company also licenses properties and works directly with other interactive game publishers to bring products for all ages to market. Disney Interactive Studios is based in Glendale, California, and has internal development studios around the world. For more information, log on to <http://www.disneyinteractivestudios.com>.

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| Publisher: | Disney Interactive Studios |
| Developers: | Avalanche Software |
| Genre: | Action Adventure, Racing |
| Target Audiences: | Kids 6-11, Parents, Disney•Pixar/ <i>Cars</i> Fans |
| Players: | 1-4 |
| Platforms: | Xbox 360, PlayStation 3, Wii, PC/Mac, DS |
| ESRB: | Consoles – E-10+, DS – E for Everyone |
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